Heavy Steel

*Control System*

# **Details**

Players: 1-2 Players (Local)

Controller Type: Keyboard & Mouse, or Gamepad

# **Controls**

|  |  |  |  |
| --- | --- | --- | --- |
| INTENTION | MANUAL CONTROL | FLY-BY-WIRE CONTROL | ACTUATOR(S) |
| FORWARD | SYMMETRIC  TRIGGERS | LEFT STICK FORWARD OR “W” KEY | BOTH TRACKS FORWARD – SAME SPEED |
|  |  |  |  |
| BACKWARD | SYMMETRIC  BUMPERS | LEFT STICK BACKWARD OR “S” KEY | BOTH TRACKS BACKWARD – SAME SPEED |
|  |  |  |  |
| STRAFE | N/A | N/A | N/A |
|  |  |  |  |
| ROTATE BODY | A-SYM TRIGGERS / BUMPERS | LEFT STICK LEFT/ RIGHT OR A/D KEYS | TRACKS - DIFFERENT SPEEDS |
|  |  |  |  |
| ROTATE TURRET | N/A | LOOK & AIM WITH RIGHT STICK OR MOUSE | TURRET ROTATOR |
|  |  |  |  |
| ELEVATE BARREL | N/A | LOOK & AIM WITH RIGHT STICK OR MOUSE | BARREL ELEVATOR |
|  |  |  |  |